

Soverato 25-30.09.2023

Online teaching – gamification&game based learning









Mission impossible

Icebreaking activities





Soverato Superior



3. Book reviews Would any blog about primary English be complete without an appearance from Michael Rosen? He spoke to our friends at Adobe Education about the power of conversation in the classroom, and they have put together some great activities looking at video book reviews.

2. Poetry

 There are a number of apps out there which can help children to get started writing poetry. If you have iPads in school, you might find <u>this</u> <u>list</u> of digital poetry tools helpful.

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The Many Benefits of Technology in the Classroom



1. Telling and retelling stories

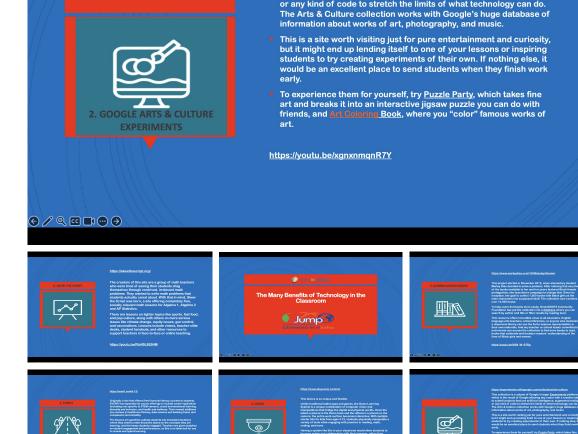
- Animation can be a brilliant tool for storytelling. It allows children's imaginations to run wild – they can animate animals, people, aliens or creatures never before seen.
- Stop motion is always a great option, but can be quite time consuming, and if you want to use sound it'll need to be edited in over the top (you can use iMovie for this).

It is worth doing this as a longer project, over a few weeks

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classroom

Gaming and gamification nowadays - apps



https://experiments.withgoogle.com/collection/arts-culture

This collection is a subset of Google's larger <u>Experiments</u> platform, which is the result of Google allowing any coder with a creative idea to submit projects that use artificial intelligence, augmented reality, or any kind of code to stretch the limits of what technology can do. The Arts & Culture collection works with Google's huge database of information about works of art, photography, and music.











Online teaching

INTERNATIONAL B&B

Certificate of attendance

